



TEAM ADVENTURE SERIES



Info Kit

Listen to what trainers have to say about HRDQ team adventure products...



"The HRDQ Team Adventure series is a great way of bringing diverse groups together for a common mission. Our group of 45 was broken up into several smaller teams, and they each had the opportunity to work with people whom they generally only get to speak with over the phone or email. Each group had a completely different dynamic, but everyone had a great time and really enjoyed the opportunity to work towards a common mission with other employees from across the country."

*Kelly McCann
Training Manager, Van Cleef & Arpels*

"Burger King chose Black Bear to train over 700 store managers. Black Bear was unique, engaging, interactive, and challenging, and enabled our training team to teach decision-making and team-building skills and concepts in a memorable way. The participants' response was the best we have had in a long time."

*Brendan Berg
Management Training Facilitator, Burger King Corporation*

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"The Team Adventure scenarios are compelling. The simulations have been tested so you they will work, have a resolution, and create discussion. They lead us to talk about what we want to do with the experience -- how we can apply what's been learned."

*Kyle Courtaway
Director, Business and Industry Training Center, College of Lake County*

"I use Vacation in the Keys and Black Bear for teambuilding and collaboration, as part of a supervisory program. Throughout the program, we keep going back to lessons from these simulations in addition to those from What's My Style? Whichever I simulation I choose to use, it always pulls all the learning together at the end of our 6-week program."

*Annette M. Crema, M.Ed.
Performance Plus*

Team Adventure Series Overview

A collection of nine survival simulations designed for classroom training, the HRDQ Team Adventure Series starts with a suspense-filled scenario that challenges teams to work together to escape danger with only limited resources—and each other. While most people can rest assured knowing they'll never encounter these life-threatening situations, they do experience the similar feelings of stress and conflict that accompany everyday organizational life.



Product Type
Simulation
Available in print format

Audience
Employees and teams at all levels

Objective
Improve consensus decision-making skills and illustrate the concept of team synergy

Time Required
Administration: 15 minutes
Workshop: 2 hours

*Each workshop sold separately

Each two-hour workshop explores the concept of synergy and helps teams to develop vital group-process skills. A comprehensive Facilitator Guide that includes everything trainers need to lead the simulation and classroom training workshop, from comprehensive background information and expert rationale to a step-by-step workshop outline, alternative training designs, and a Microsoft® PowerPoint® presentation.

Learning Outcomes

- Hone group problem-solving skills using a five-step process
- Understand the critical interpersonal skills
- Learn how groups make decisions
- Discover the advantages of consensus decision making
- Learn the three elements of synergy

Choose from nine different exotic scenarios there's never a dull moment!

Uses and Applications

HRDQ Team Adventure Series simulations can be used as standalone training tools or incorporated into more comprehensive training programs. They're also a highly effective component for problem-solving, decision-making, and interpersonal skills training programs.

The HRDQ Team Adventure Series simulations can:

- Illustrate the concept of team synergy.
- "Break the ice" among new or conflicted teams.
- Give teams a nonthreatening opportunity to work together.
- Help teams practice consensus decision making.
- Improve active listening, probing, and confronting behaviors in a realistic setting.
- Train team leaders in team facilitation skills.
- Open or close a learning session.
- Introduce an organizational change.
- Interject a fun activity into a serious agenda.
- Supplement outdoor experiential learning.

What to order/Product Components:

Facilitator Set: The comprehensive Facilitator Set includes everything trainers need to deliver a successful learning experience, including background information, administrative guidelines, a step-by-step workshop outline, expert rationale, alternative training designs, a Microsoft® PowerPoint® presentation, and sample participant materials.

Participant Guide: The Participant Guide includes the adventure scenario, pressure-sensitive scoring, background information, team worksheets, and action planning.

Let us help you choose your next adventure!



Choose from 9 different adventures!



Black Bear

On an early-morning hike in the Great Smoky Mountains, your group surprises a huge black bear – with near-fatal results. Challenge your group to make quality decisions in a crisis situation. Black Bear is a great training exercise for any group that works in a high-pressure environment.



Swamped

Deep in the northern wilderness, a leisurely canoe trip almost sends tragically when your group's boat capsizes into ice windswept waters. A likely simulation, Swamped helps individuals work together to rank ten salvaged items for survival. It's a perfect team-builder for any organization!



Outback

Teams will experience the exotic, eerie beauty of the Australian bush country. Your group is lost in unknown territory and must rank action alternatives, as well as day pack items, as members practice leadership, communication, and problem solving skills. Great for management teams!



Cave Without a Name

Can your team endure the terror of being trapped in the unexplored passageways of a dark and treacherous cave? This simulation develops a full range of group-process skills, including consensus decision making, problem solving, conflict resolution, communication, and team leadership.



Vacation in the Keys

You're on the deck of your chartered fishing boat in the Florida Keys, when someone turns the ignition key – and a powerful explosion blows the boat apart. Can your group survive its ill-fated vacation? Fine-tune your team's ingenuity and cohesiveness with this high-energy exercise.



Beyond the Valley of the Kings

A Egyptian hot-air balloon tour ends in trauma when it crash-lands in the endless white sands of the Sahara Desert. The heat is on, while the group must think quickly to consider and rank the best action alternatives under pressure. BVOK is a great simulation for strategic planning teams.



Whiteout

A dog sledding adventure in Alaska that turns perilous when your team is caught in an unexpected blizzard. Amidst the blinding snow and dropping temperature, will you be able to overcome interpersonal conflicts to save yourselves and your two hypothermic team members?



Marooned

A pleasure cruise along the French Polynesian Island goes sour when your group is stranded on a deserted, nameless island. Your task: rank the ten action alternatives that will best ensure the team's survival. Marooned works perfectly as a fun and instructive icebreaker.



Zombie Outbreak

You're chatting in the office when there is a sudden frenzy over an employee acting very strange. You and your co-workers must band together to make vital decisions about what to do in order to survive a Zombie Outbreak! This is an especially excellent tool for teams in the midst of conflict.

Start your team adventure today!

<http://ninanathi.co.za/team-adventure-series.php>



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